



# WONG CHUN LIANG

## SOFTWARE ENGINEER

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- Manjung, Perak, Malaysia.

### PROFIL

A Year 2 student majoring in Educational Software Engineering at Universiti Pendidikan Sultan Idris. Familiar with C++ and Python, and currently learning Java and Database. Also interested in video editing and able to use Adobe Premiere Pro for basic editing tasks. A responsible and eager learner who works well in a team.

### EDUCATION

#### STPM(PRE-U)

2021-2023

ALIRAN SASTERA | CGPA: 4.0

#### UNIVERSITY PENDIDIKAN SULTAN IDRIS(DEGREE)

YEAR 2 SEM 4(EXPECTED GRADUATION:2027)

EDUCATIONAL SOFTWARE ENGINEERING | CGPA : 3.88

### AWARD

#### DEAN'S LIST

SEM1 | SEM2 | SEM3

### PROGRAMMING LANGUAGE

### LANGUAGE

- C++
- Python
- Java
- SQL

- Mandarin (Native)
- Malay (Fluent)
- English (Fluent)
- Hokkien (Fluent)
- Cantonese (listening)
- Japanese (Intermediate)

### SOFTWARE & TOOLS

- CANVA
- CapCut
- Adobe Premiere Pro
- Microsoft Office
- Visual Studio Code
- GitHub
- MySQL
- PyCharm
- jGRASP
- UMLET

### PROJECTS / INTERESTS

Library Management System (C++) - Built a simple system with book borrowing/returning features using stack and queue for managing transactions. Developed as part of a programming assignment.

Event Management System (SRS) - Wrote a Software Requirements Specification including use cases, system requirements, and basic diagrams. Focused on applying SDLC documentation skills.

Video editing using Adobe Premiere Pro - created short videos for school events and personal content